



ITERS-R Materials Checklist

This checklist is to assist programs in preparing their classroom environments for a Level 3 - Level 5 rating. This list does not guarantee a higher rating in Colorado Shines. For more information and clarification on classroom environments, refer to the *All About The ITERS-R* and the *Early Childhood Environment Rating Scale Revised Edition*.

Using books	<ul style="list-style-type: none"> • Must be accessible for “Much of the Day” • Show no frightening or violent content
<p><u>At least 12 books (but no less than 2 for each child) including books about:</u></p> <p><input type="checkbox"/> people of varying races, ages, and abilities</p> <p><input type="checkbox"/> animals</p> <p><input type="checkbox"/> familiar objects</p> <p><input type="checkbox"/> familiar routines</p>	
<p>Notes: _____</p> <p>_____</p> <p>_____</p>	
Music/movement	<ul style="list-style-type: none"> • Must be accessible for “Much of the Day” • At least 10 materials, but no less than 1 per child • Recorded music must be used at limited times (20 minutes or less)
<p><u>Some of each:</u></p> <p><input type="checkbox"/> tape/cd player</p> <p><input type="checkbox"/> music boxes</p> <p><input type="checkbox"/> musical toys & instruments</p> <p><input type="checkbox"/> Safe, home-made instruments such as shakers <i>variety of tapes/cds including:</i></p> <ul style="list-style-type: none"> ▪ classical ▪ popular ▪ cultural ▪ different languages 	
Fine motor	<ul style="list-style-type: none"> • Must be accessible for “Much of the Day” • Enough to rotate and for children to use without excessive competition • Varied in colors and skills.
<i>For infants:</i>	<i>For toddlers:</i>
<p><input type="checkbox"/> grasping toys</p> <p><input type="checkbox"/> busy boxes</p> <p><input type="checkbox"/> nested cups</p> <p><input type="checkbox"/> textured toys</p> <p><input type="checkbox"/> containers to fill and dump</p> <p><input type="checkbox"/> cradle gyms</p>	<p><input type="checkbox"/> shape sorting games</p> <p><input type="checkbox"/> large stringing beads</p> <p><input type="checkbox"/> big pegs with peg boards</p> <p><input type="checkbox"/> simple puzzles</p> <p><input type="checkbox"/> pop beads</p> <p><input type="checkbox"/> stacking rings</p> <p><input type="checkbox"/> nesting toys</p> <p><input type="checkbox"/> medium or large interlocking blocks</p> <p><input type="checkbox"/> crayons</p>
<p>Notes: _____</p>	

Blocks	<ul style="list-style-type: none"> • Must be accessible for “Much of the Day” • At least 3 sets of blocks (10 or more per set) of different types • Variety of accessories (5 of each type) • For children 12 months and older. • Blocks cannot be interlocking.
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|---|---|
| <input type="checkbox"/> soft blocks (foam, vinyl covered)
<input type="checkbox"/> light-weight blocks of various sizes, shapes, colors | <input type="checkbox"/> large easy to clean cardboard blocks
<input type="checkbox"/> toy people, animals, vehicles
<input type="checkbox"/> containers to fill & dump |
|---|---|

Notes: _____

Active physical play	<ul style="list-style-type: none"> • Ample materials and equipment so that children do not have to wait
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- | <i>For infants:</i> | <i>For toddlers:</i> |
|---|---|
| <input type="checkbox"/> outdoor pad or blanket
<input type="checkbox"/> crib gym
<input type="checkbox"/> small push toys
<input type="checkbox"/> balls
<input type="checkbox"/> sturdy things to pull up on
<input type="checkbox"/> ramps for crawling | <input type="checkbox"/> riding toys without pedals
<input type="checkbox"/> large push-pull wheel toys
<input type="checkbox"/> balls and bean bags
<input type="checkbox"/> age-appropriate climbing equipment
<input type="checkbox"/> slide
<input type="checkbox"/> balance board
<input type="checkbox"/> cushions or rugs for tumbling
<input type="checkbox"/> tunnels
<input type="checkbox"/> large cardboard boxes |

Notes: _____

Dramatic play	<ul style="list-style-type: none"> • Must be accessible for “Much of the Day” • Enough materials to rotate
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- | <i>For infants (3-5 examples):</i> | <i>For toddlers (2 or more examples):</i> |
|---|--|
| <input type="checkbox"/> dolls
<input type="checkbox"/> soft animals ((vinyl)
<input type="checkbox"/> pots & pans
<input type="checkbox"/> toy telephones | <input type="checkbox"/> dress-up clothes
<input type="checkbox"/> child-sized house furniture
<input type="checkbox"/> cooking/eating equipment
<input type="checkbox"/> dolls
<input type="checkbox"/> doll furnishings
<input type="checkbox"/> soft animals
<input type="checkbox"/> small play buildings with accessories |

toy telephones

Notes: _____

Art

- For children 12 months and older
- 12-23 months old offered at least 3 times a week
- 24-36 months offered daily
- Edible, toxic or unsafe materials should NOT be used!

Some of each of the following:

- drawing materials such as paper, crayons, nontoxic markers
- brush & finger paints
- play dough
- collage materials

Notes: _____

Sand/Water

- Sand and water play offered daily with close supervision for children 18 months and older

Variety of toys such as:

- kitchen utensils
- shovels & buckets
- small cars and trucks
- floating toys
- plastic containers

Notes: _____

Nature/science

- At least 2 items accessible for a portion of the day(Ex. 1 hour within an 8 hour program)
- Children should be given some opportunities to experience the natural world daily.

At least some items in each of the following categories:

- living things such as house plants, aquariums, classroom pets
- nature science books that represent nature realistically
- nature/science toys that represent nature realistically

Notes: _____

Use of Video, TV, and/or Computers

- Time children are allowed to use computer or TV is limited to no more than 30 minutes total, once a week (Computer turns should not exceed 15 minutes per day, but should not exceed the 30 minutes weekly)
- Staff are actively involved in use of equipment (participate in activities, watch and discuss videos with children, do activities suggested in educational TV programming, help children learn to use computer)
- Materials used are non-violent, culturally sensitive, and/or “good for children” (Sesame St., Educational Videos, Educational computer games)

	<ul style="list-style-type: none"> • 3 or more alternative activities are accessible to children while TV/Computer is being used but carries no negative message • Use of this equipment is optional • Not recommended for children under the age of 24 months
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Encourage Active Involvement:

<input type="checkbox"/> Dance	<input type="checkbox"/> Exercise
<input type="checkbox"/> Play musical instruments	<input type="checkbox"/> Support and extend classroom themes and activities
<input type="checkbox"/> Finger plays	<input type="checkbox"/> Add to children’s experiences
<input type="checkbox"/> Sing	

Notes: _____

Promoting acceptance of diversity	<ul style="list-style-type: none"> • 10 different examples and must include at least 4 of the 5 types of diversity (races, culture, ages, abilities, and gender).
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<input type="checkbox"/> Multiracial or Multicultural Dolls (at least 3 races accessible)	<input type="checkbox"/> Books, pictures, toys, print and AV materials: <ul style="list-style-type: none"> • Races • Cultures • Ages • Abilities • Gender in non-stereotyping roles
<input type="checkbox"/> Music tapes or CD’s from several cultures	

Notes: _____

Resources: Virginia Early Childhood Foundation for Virginia Quality (2016). *Virginia Quality Technical Assistance Specialist Toolkit*. <http://smartbeginnings.org/Portals/5/PDFs/VSQI/Final%20Toolkit%203.23.16.pdf>
 Cryer, D., Harms, T., & Riley, C. (2004). *All about the ITERS-R*. Lewisville, NC: Kaplan PACT House Publishing.
 Harms, T., Clifford, R.M., Cryer, D. (2005). *Early Childhood Environment Rating Scale-Revised Edition*. New York, NY: Teacher College Press.

